	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
Knowledge Organisers						
Key texts	Handa's	Surprise	Handa's Surprise	Jack and the Beanstalk	Jack and the Beanstalk	Jack and the Beanstalk
Communication & Language	Learning 7 fruit names from the story. (Assessment at the start of the topic and at the end). Rainbow talk – Discussing a pineapple/mango Provide a feely bag with lots of different fruit	EXXAT -Talks about what they have read showing some understanding, drawing on new vocabulary. Learn the animal names from the story. (Assessment at the start and end of the topic) Use the story to discuss	Once children are familiar with the story, try creating your own version by replacing the animals and/or fruit with different ones. Play a listening and attention game with the children. Place a number of items	Build familiarity with the story by retelling it through the use of these Jack and the Beanstalk Story Role-Play Masks. Can children use language and phrases from the story, such as 'fee, fi, fo, fum'. Encourage the children to explore the characters further and learn new	While reading the story, encourage the children to use talk to solve problems that Jack may find himself in. For example, 'What should Jack do? How can he escape the giant?', 'What should Jack do when he reaches the bottom of the beanstalk?'	Share both fiction and non-fiction books with children to increase their confidence handling books and using vocabulary (Plant and growth books)
	inside it and ask the children one at a time to put their hand in, choose one and tell you what they can feel. Next, ask them to close their eyes and smell it, then tell you the smell before finally looking at it and using their eyes to describe it. Introduce the fruit names and new vocabulary too.	positional language to describe where the animals are hiding, e.g. the monkey is in the tree, the elephant is in the grass or the parrot took the passion fruit out of the basket.	from the story (such as small world animal toys or the fruit mentioned in the story) on a tray and cover with a blanket. Ask the children to guess how many are there, then double-check by counting. Remove one of the objects. Can they say which one has been	vocabulary using this Jack and the Beanstalk Character Describing Words . Indoor enhancement Describe the events of the story using these Jack and the Beanstalk Story Sequencing Pictures. Model and encourage using sequencing words to order the events.	Indoor enhancement Jack and the Beanstalk Stick Puppets within the tray to encourage retelling of the story Outdoor enhancements	Indoor enhancement Look at non-fiction texts and information about growing a beanstalk, such as this Bean Life Cycle PowerPoint. Explain new vocabulary, such as root, shoot and seedling.
	Grandma's wordly word Pineapple Giraffe	Grandma's wordly word Mango goat	removed? Grandma's wordly word Antelope Passion fruit	Outdoor enhancements Add these Jack and the Beanstalk Small World	Fill a large activity tray with a variety of dried beans of different colours, patterns and sizes. These could include beans such as	Outdoor enhancements Provide children with resources to build tall

				Characters to construction materials, such as building blocks or bricks. Children can use the characters to enhance their play and use language from the story. Grandma's wordly word Giant Harp	pinto beans, black beans, kidney beans and lima beans. As the children play with and sort the beans, encourage them to describe the beans and ask and answer questions, such as 'What colour is it?', 'What sort of pattern does it have on it?', 'Which bean is the biggest/smallest?' Grandma's wordly word Golden poor	beanstalks, such as blocks, interconnecting bricks or tubes. How tall can they make the beanstalk without it falling? Can they talk through problems and come up with ideas on ways to solve them? Grandma's wordly word Axe Magic beans
Personal, Social Emotional Development	Read the story 'Handa's Surprise' by Eileen Browne. Discuss 'surprises' with the children. Talk about a time when the children may have had a nice surprise, such as a birthday gift. Talk about how the surprise made them feel and link to the characters in the story.	Circle time game – Pass a soft toy or small item around the circle. When a child is holding the toy, it is their turn to speak. Can the children say what they liked most about the story? Outdoor enhancements	Talk about the different animals in the story and which ones are the children's favorites. Encourage them to talk about their favorite animals and why they like them. Outdoor enhancement	Circle time game – pass a magic bean around the circle. When a child is holding the magic bean, it is their turn to speak. Can they say what they would like to find at the top of a beanstalk? Encourage the children to listen to each other.	Discuss the emotions felt by the giant and Jack by using a letter as a hook. Children can talk about how they are feeling and how Jack could say he was sorry. Indoor enhancement	Encourage discussions about friendships by asking the children if Jack and the giant could become friends. What things could they both do to become friends? Indoor enhancement
	Why was Akeyo surprised? Why was Handa surprised? Outdoor enhancements	Encourage the children to work together in groups to retell the story. Provide some animal masks and props such as baskets and	Hide some animal soft toys or role-play fruit around the outdoor area.	Provide the children with a mirror and some images of the giant, Jack and Jack's	Encourage the children to work together to make a very long beanstalk from green paper chains.	Set the children activities that present them with a challenge. You could ask children to transport the golden

	Set up a fruit and vegetable shop in a role-play area	role-play fruit for the children to use.	children to work as a team to find them	mum. Display emotion words that reflect the emotions of these characters in the story, such as 'angry', 'scared', 'brave' and 'happy'. Can the children show these emotions with their faces and look at themselves in the mirror? Display some of the images. Outdoor enhancement Using green building blocks, bricks or tubes, can the children stack them to build a tall beanstalk? Should they fall, can they show perseverance and try again?	Encourage the children to see that by working together, we can make the chain even longer than if we worked alone. Outdoor enhancement Play a parachute game to encourage children to work together. One of the children will act as 'Jack' and go under the parachute. Another child (the giant) goes on top of the parachute. The giant must try to find Jack while the rest of the group try to hide him by shaking the parachute up and down to disguise Jack's movements.	eggs (painted table tennis balls) from one area to another using only a spoon. Can children persevere with this challenge and show resilience if they struggle? Outdoor enhancement Provide these Jack and the Beanstalk Role-Play Masks and related props. Encourage the children to work together to act out stories and scenarios. You might like to model being in a role for the children so that they hear key words and phrases being used.
Gross motor / fine motor skills	EXXAT Shows good control, coordination,	<u>Gross Motor</u>	Gross Motor	Gross Motor	Gross Motor	Gross Motor
	and agility in large and small movements Gross Motor	Provide some large baskets and quoits so the children can explore balancing the baskets	Go on a journey around an outside area to represent the journey Handa made	Can the children move in different ways to	Play games that encourage children to freeze and hold a pose. Ask the children to be	Provide the children with stilts so that they can walk tall, like a

	Encourage children to	on their heads, just as	to Akeyo's village.	represent the different	Jack, sneaking through	giant. Can the children
	explore different ways of	Handa does in the story.	,	types of beans?	the castle. When you	keep their balance?
	moving to represent each	Handa does in the story.		types of beans?		keep their balancer
	of the animals in the	Eine meter eldlie	animals around the		shout 'Fee, fi, fo, fum!',	
	story. They could pretend	Fine motor skills	trail and remove fruit	Fine motor skills	can the children freeze?	
	to swing through trees		from a basket at each			Encourage the children
	like the monkey, stomp	Creating Africa styled	animal you pass.	In a large activity tray, add	Fine motor skills	to practise their
	like the elephant, walk on	necklaces by threading		some dried beans or fresh		climbing skills so that
	tiptoes for the giraffe,	beads on strings		beans, some chunky	Make this Beanstalk	they can climb a
	flap their arms to	EXXAT Able to use one		tweezers and some small	Playdough Recipe to	beanstalk as well as
	represent the parrot's	handed tools and		plant pots. Can the	create some green	Jack. Set up a range of
	wings and run around like	equipment with		children use their fine	beanstalk playdough.	climbing equipment,
	the goat.	control.	Fine Motor Skills	motor skills to place the	Children can develop	such as A-frames,
				beans into the pots with	their fine motor skills	ladders and ramps so
	African inspired dancing	Pencil control sheets of	Provide playdough in	the tweezers?		that children can safely
	 – children to explore a 	the different fruits and	different colours for		and the foundations of	challenge themselves to
	variety of movements s	animals for the children	children to use to		handwriting by	climb.
	showing good co-	to trace.	make models of the		manipulating the dough	Cililib.
	ordination to music.		different fruit Handa		to create beanstalks	
			puts into her basket.		and leaves.	Fine motor skills
	Provide some African		Encourage children			
	music for children to		to mould the dough			Pencil control sheets of
	move and dance to.		to create the			Jack and the bean-stalk
			different fruit shapes.			to trace.
	Fine Motor					
	To make a fruit salad.					
	Provide some child-safe					
	cutlery for the children					
	to use to cut up some					
	fruit. They could also					
	wash the fruit and their					
	hands, then taste some					
	of the fruit. Encourage					
	them to peel and juice					
	some oranges					
Literacy	Instruction writing- to	Character description-	Create a story map	To retell the story and act	To think of ideas how	To plant a beanstalk
	make a fruit salad	using adjectives to	to retell the story	it out- create a story map	Jack could help the	Following instruction
		describe the animals			giant	
		from the story				

	To write a sentence using the adjectives.		using the story map Cvc words Caption writing	giant from Jack To write a sentence Cvc words Caption writing	how to plant a beanstalk
RWI Scheme Set 1	RWI Scheme Set 1	RWI Scheme Set 1	RWI Scheme	RWI Scheme	RWI Scheme
White Rose Maths Exploring Weight -Mass	White Rose Maths Capacity	White Rose Maths	White Rose Maths	White Rose Maths	White Rose Maths
Children to explore weight using weighing scales.	Children to explore capacity using different sized containers and a	Growing 6,7,8 Children to explore composition of 6, 7,	Growing 6,7,8	Growing 6,7,8	Growing 6,7,8
Using vocabulary: heavy, lighter, heavier than, lighter than.	variety of objects to fill containers.	Sorting pictorial, abstract	Making pairs	Combining two groups Topic Maths	Length and height
Exploring – Full and Empty		representations.	Topic Maths	·	Topic Maths Children can compare
Topic Maths	Topic Maths	Topic Maths	cards and children to match them up with the	Add beans to the water tray with small nets	heights of different beanstalks. Cut some
	Fill containers with fruits.	fruits into baskets of	real beans.	and bowls. Can they count the	paper beanstalks of different heights and encourage the children
Subitising	NCTEM Mastery- Counting, ordinality and cardinality	NCTEM Mastery- Composition	Have picture of different amounts of beans. Children to match cards to the same number of beans.	they catch? Catch tow groups of beans and combine them. Two children to catch the beans	to make direct comparisons. NCTEM Mastery- Counting, ordinality and
	Set 1 White Rose Maths Exploring Weight -Mass Children to explore weight using weighing scales. Using vocabulary: heavy, lighter, heavier than, lighter than. Exploring – Full and Empty Topic Maths Weighing different fruits NCTEM Mastery-	RWI Scheme Set 1 White Rose Maths Exploring Weight -Mass Children to explore weight using weighing scales. Using vocabulary: heavy, lighter, heavier than, lighter than. Exploring – Full and Empty Topic Maths Weighing different fruits NCTEM Mastery- Subitising RWI Scheme Set 1 White Rose Maths Capacity Children to explore capacity using different sized containers and a variety of objects to fill containers. Fill containers with fruits. NCTEM Mastery- Counting, ordinality and	RWI Scheme Set 1 White Rose Maths Exploring Weight -Mass Capacity Children to explore weight using weighing scales. Using vocabulary: heavy, lighter, heavier than, lighter than. Exploring – Full and Empty Topic Maths Wisher Rose Maths Capacity Children to explore capacity using different sized containers and a variety of objects to fill containers. Children to explore capacity using different sized containers and a variety of objects to fill containers. Sorting pictorial, abstract representations. Topic Maths Topic Maths To sort the different fruits fruits into baskets of 6, 7 and 8. NCTEM Mastery-Counting, ordinality and NCTEM Mastery-Counting, ordinality and	RWI Scheme Set 1 White Rose Maths Exploring Weight -Mass Using vocabulary: heavy, lighter than. Exploring -Full and Empty Topic Maths Topic Maths Weighing different fruits NCTEM Mastery-Subitising Wish RWI Scheme Set 1 RWI Scheme Set 1 White Rose Maths Capacity Growing 6,7,8 Children to explore capacity using different sized containers and a variety of objects to fill containers. Sorting pictorial, abstract representations. Topic Maths Cards and children to match them up with the real beans. Children to explore composition of 6, 7, 8 Topic Maths Topic Maths Topic Maths Topic Maths Cards and children to match them up with the real beans. Children to match cards to the same number of	RWI Scheme Set 1 White Rose Maths Exploring Weight -Mass Capacity Children to explore explight using weighing scales. Using vocabulary: heavy, lighter, heavier than, lighter than. Exploring - Full and Empty Topic Maths Weighing different fruits NCTEM Mastery-Subitising NCTEM Mastery-Subitising Wish RWI Scheme Set 1 RWI Scheme Set 1 RWI Scheme Set 1 White Rose Maths Growing 6,7,8 Growing 6,7,8 Growing 6,7,8 Growing 6,7,8 Add beans to the water tray with small nets and bowls. Can they count the number of beans they catch? Catch to wa groups of beans and combine then. Two children Set 1 Topic Maths Topi

				Fill a large activity tray with dried beans and provide a range of containers, scoops and spoons. The children can explore capacity by filling the different containers with beads and comparing which holds more or less. NCTEM Mastery-Composition	NCTEM Mastery- Comparison	
Understanding the World	EXXAT- Drawing on practical experiences, books, and personal observations, knows that living things live, grow and die. Choose to independently make observations of the natural world through comments / questioning, drawings and taking photographs. Talk about the animals in the story and other animals that live in Africa. Encourage children to talk about the animals they recognise, then find out information about animals that are unfamiliar using books or the Internet. Children to make a fruit salad	EXXAT- Are able to draw on knowledge of their immediate environment referencing points of interest through different ways. Explore some similarities and begin to recognise some differences in religious beliefs and cultural communities. Have a developing awareness of life and how it differs in other countries. Compare the similarities and differences between Fir Vale and Kenya by exploring the images from the story Handa's surprise. What do we notice?	Use a large world map poster or a globe to look at where Africa is. Map websites or CD-ROMs could also be used to explore Africa. Talk about the animals in the story and other animals that live in Africa. Encourage children to talk about the animals they recognise, then find out information about animals that are unfamiliar using books or the Internet. Provide some large sheets of paper and coloured pencils or crayons, then encourage children	Provide large activity trays containing soil, tools, pots, beans/seeds and watering cans. The children can plant their own seeds and water them.	Provide the children with a large piece of paper, pens and these Jack and the Beanstalk Stick Puppets. The children can draw a map, showing all of the features from the story, such as Jack's cottage, the market, the castle in the clouds. Children can then use the map and the puppets to retell the story and describe Jack's journey.	Children can grow their own beanstalk and watch how their seed changes. Alongside a growing beanstalk, provide magnifying glasses and clipboards. The children can make observations of the growing beanstalks and record what they can see. The children may also like to record these changes with a camera. Provide large activity trays containing soil, tools, pots, beans/seeds and watering cans. The children can plant their own seeds and water them.

	Talk to the children about fruits and how they grow. Discuss types of fruit that are safe to eat but why it is important not to eat berries that grow on plants, without checking with an adult.	Provide some real fruit mentioned in the story, for the children to taste. Encourage the children to talk about what the fruits taste and smell like.	to draw a map showing Handa's village and Akeyo's village. Use the story to encourage children to draw animals and plants that Handa might see on her journey to see Akeyo.			
Expressive Arts and Design	Observational drawing of the pineapple/mango. Provide cameras and some fruits, then encourage the children to take photos of the fruits and print them to make their own flashcards. They could write the fruit names on the printed pictures too. Cutting skills – To cut the different fruits and make a fruit basket.	EXXAT Safely uses and explores a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Uses what they have learned to create with a purpose, explaining the process. Explore Tinga Tinga Tales inspired artwork using dots. Children to pick an animal of their choice to convert into the African Style.	Provide a variety of paints and encourage the children to mix the colours and shades they need to paint fruit pictures. Fruit printing	Using drums, encourage the children to keep a steady beat to represent Jack and the giant's footsteps. Can the children change the speed and volume of the beat as they switch between Jack and the giant?	Paint a large beanstalk and then ask the children to print the leaves using their handprints. Paint one hand blue and one yellow and encourage them to rub their hands together to mix the paints.	Read a simple script of the story and encourage children to create movements to match the story events. For example, pretending to climb the beanstalk, creeping around the giant's castle, running away from the giant and chopping down the beanstalk.